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Cessna Panel/FSX/FSUIPC

Model 1010

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FSUIPC Settings for FSX and MS2004 Flight Simulators

A licensed version of FSUIPC is needed to set the flight functions seen on the 1010 Cessna Panel. Make sure that you download the purchase the correct FSUIPC version for the flight sim program you are using (FSX or MS2004).

Below are the suggested settings for the 1010 Cessna Avionics Panel using FSUIPC. The “**Button Number**” is the number seen in the USB Port window found on your copy of FSUIPC. “**Function**” is the action to be set as seen on the faceplate of the 1010 panel. “**FSUIPC Setting**” is the setting each Function is to be programmed to. These are the FSUIPC settings if you are using FSX. For MS2004 users, the only difference is Button #5 (Strobe Light). In MS2004, this Button should be programmed to “Toggle Beacon Lights”. The FSUIPC Settings can be found under the heading of “**Buttons + Switches**”

A unlicensed version of FSUIPC can be downloaded at:

<http://www.schiratti.com/dowson.html>

Button Number	Function	FSUIPC Setting
Button #15	Magneto OFF	Magneto off
Button #16	Magneto Left	Magneto Left
Button #17	Magneto Right	Magneto Right
Button #18	Magneto Both	Magneto Both
Button #0	Master Alternator	Toggle Master Alternator
Button #1	Master Battery	Toggle Master Battery
Button #2	Landing Lights	Landing Lights Toggle
Button #3	Taxi Lights	Toggle Taxi Lights
Button #4	Navigation Lights	Toggle Nav Lights
Button #5	Strobe Light	* Strobes Toggle
Button #6	Pitot Heat	Pitot Heat Toggle
Button #7	Fuel Pump	Toggle Elec Fuel Pump
Button #8	Master Avionics	Toggle Avionics Master
* Button #5	For FS2004	Toggle Beacon Lights

Default Positions:

Before starting your copy of MS2004 or FSX, you must position the following toggle and rocker switches to the default settings:

Master Alternator Rocker Switch to ON
Master Battery Rocker Switch to ON
Master Avionics Rocker Switch to ON
Ignition Switch set to Magnetos BOTH